

Art3 CREATE/REFLECT

RUBRIC:

30 points- Divide the sketchbook into four equal quarters. You should fill about a quarter for each deadline. Sketchbook is brought to school every class.

10 points each- Each of the 6 types of entries are labeled and included at each sketchbook check for each quarter.

Grade sheets:10 points- I will be checking that you staple or tape your project grade sheets in the front of your sketchbook.

Deadlines:

We will check these weekly in class and then turn in at the end of the 9 weeks.

Oct. 5 - Sketchbook 1
Dec. 14 - Sketchbook 2
Mar. 1 - Sketchbook 3
May 17- Sketchbook 4



EXPECTATIONS:

1. Students should bring their sketchbook to class EVERYDAY.

2.Students should add something to their sketchbook EVERYDAY.

3.Fill the book.

CURIOSITY

Part 1. Pose a question related the global cycle. Then answer it by researching, writing, and, drawing a 2 page spread.

Part 2. Pose a question related to an art topic. Then answer it by researching, writing, and, drawing a 2 page spread.

REFLECTION

Reflection on your classroom projects (in process and finished) as well as what you are learning in class. This is an opportunity to communicate directly with the instructor. - Ask specific questions for each quarter. "Why do you create art?" What do you want your senior show to look like?"

SPOTLIGHT ARTISTS

Draw a copy of the spotlight artists for the quarter. Document the credit line info. Copy and answer any discussion questions regarding that artist.

OBSERVATION- Draw every day

Students should draw from life every class day for at least five minutes. Whatever you want to draw as long as you are looking while drawing.

PLANNING

Students should do preliminary sketches and/or thumbnails for classroom projects or other art projects.

PLAY

Pick a theme, any theme. Then just like Noah Scalin's "Skull-a-day" project, create a piece with a different material each time once per week.